TurboCAD® Pro 20

TurboCAD' Pro 20 Feature Highlights		
SUGGESTED RETAIL PRICE	\$1,695 \$1,495 \$4,195	
USABILITY & INTERFACE		
64-Bit and 32-Bit Compatible Versions	~ ~ ~	
AutoCAD LT® Work-A-Like Mode	~ ~ ~	
Fully Customizable User Interface & Preferences	~ ~ ~	
Easy Handle-Based Editing	~ ~	
Performance Enhanced via Integrated Redway3d Drawing engine	~ ~	
Draw Order by Layer	~ ~	
Explode Viewports	~ ~	
Layer Filters	~ ~ ~	
Smart Dimension Tool	~ ~	
SNAP Prioritization	~ ~	
Transparent & Bit-Mapped Fills	V V	
2D DRAFTING & EDITING		
Auto Tools (Scale, Size, Position, Rotation, Movement)	~ ~	
2D Drawing, Editing & Modifying	~ ~ ~	
Drafting Palette (Create associative sections & cut planes)	~ ~	
Copy In Place Tool	~ ~	
PDF Underlay Tool	~ ~ ~	
Smart & Quick Dimension Tools	~ ~ ~	
Xclip Support	~ ~ ~	
3D MODELING		
3D Solid Modeling & Editing	~ ~ ~	
3D Terrain Modeling	~ ~	
3D Shelling, Lofting & Surfaces	111	
Smooth Surface Mesh Tools	V V	
3D Deformable Modeling	~ ~ ~	
3D Pattern Copy Tools	✓ ✓	
History Tree with Editor	/ /	

TurboCAD' Pro 20 Feature Highlights continued



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ARCHITECTURAL			
Intelligent (Parametric) Attribute-rich Architectural Objects			
Walls (Self-Healing; Straight, Curved; Block Insert)	~	~	
Windows & Doors	~	~	
Muntins - both Doors & Windows	~		
Roofs, Slabs, Stairs & Rails	~	>	
House Wizard	1	\	
Component Walls	~		
Architectural Sections & Elevations (3D-2D documentation)	~		~
Self-Aligning Blocks	~	\	
Geo-Location of Drawing	~	>	~
Style Manager	~	~	
MECHANICAL			
2D Geometric & Dimension Constraints	~	~	~
Branched Lofting & Face-to-Face Lofting	~	>	~
Geometric Tolerance Tool	1		~
3D Fillet	1	>	~
3D Thread & Hole Tools	1		
PHOTOREALISTIC RENDERING			
Advance Rendering - customizable ray tracing, sketch rendering, depth of field	~	/	~
Photorealistic Rendering & Materials with Open GL (Draft) Rendering		_	-
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Material Library	~	\	✓
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Material Library	1111	>>>>	✓
Material Library Ray Tracing and Radiosity	\ \ \ \ \	> > > >	✓
Material Library Ray Tracing and Radiosity UV Mapping	1111	1111	\ \ \
Material Library Ray Tracing and Radiosity UV Mapping PROGRAMMATIC SUPPORT & CONTENT	1111	1111	\ \ \
Material Library Ray Tracing and Radiosity UV Mapping PROGRAMMATIC SUPPORT & CONTENT Blocks, Block Editor & Xref Support	1111	>>>>	\ \ \
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